



CITY OF OAK RIDGE

RECREATION AND PARKS

Adult Basketball League Rules

2017-2018

I. TEAM ROSTERS

- A. Rosters are limited to 12 active members per team.
- B. There is a MINIMUM of 6 players on the roster.
- C. Every participant, including non-playing Coaches, must sign an Oak Ridge Recreation and Parks Roster and Medical Release Form before he or she participates. These forms also serve as a notice of potential injury and a hold harmless form. The hold harmless agreement releases the Department and any other person connected with league play of any responsibility in case of an accident.
- D. In order to be eligible for a game, new players must submit roster/medical release form by 2:00 p.m. on game day. Players not turning a waiver in by 2pm will not be allowed to play for that night's game.

Roster Deadline: January 15, 2018. No roster changes will be allowed after this date.

II. PLAYER ELIGIBILITY

- A. All players must be at least 18 years old as of December 1, 2017.
- B. Players can only play for one team per league.
- C. Men over 35 may play in either/or both men's leagues (35+ and 18+), but men under 35 can only play in the 18+ Men's League.
- D. Players must sign the team roster form and must be able to verify identity upon request.
- E. Any team found to be playing with an ineligible player after game play has begun will forfeit that game. The ineligible player and the Team Captain (or Coach) will be suspended for one game – to be served during the next game - from City League play.

III. REGISTRATION

Upon deciding to register a team with the City of Oak Ridge, Coaches will need to fill out a registration form and pay the team fees (Checks payable to: City of Oak Ridge). Once this is completed, the Coach will receive an e-mail with a custom roster form. He or she will also need to fill out this form, because this form will serve as the Roster and Medical Release form. The Coach should then e-mail this form to his or her players. Once the player fills out the form, he or she will be added to the roster. Players without internet or Coaches wishing to have players manually sign, may do so by acquiring a Release form from the front desk at the Civic Center or via the Recreation and Parks website (orrecparcs.oakridgetn.gov/athletics/basketball).

IV. SCHEDULES

- A. Regular Season Schedule.** Eight (8) regular season games will be scheduled at the discretion of the Recreation and Parks Department. No games will be rescheduled because of individual team conflicts. The only games that will be rescheduled will be those caused by weather or gym conflicts.
- B. Make Up Games.** In the event of inclement weather or a gym conflict, regular season games will be rescheduled as soon as possible and passed along to the Coaches and to social media. Excessive postponements may be canceled by the League office.
- C. League Information.** All league info including postponed games, standings, and schedules may be found on our website: <http://orrecparks.oakridgetn.gov/athletics/basketball/> or on social media @ORRecSports.
- D. League Champion.** League Champions will be determined by overall W/L record and the Champs will receive the official championship t-shirt. In the event of a tie for League Champion, Tournament Seeding (Article XII, Section a) will be applied to determine the outright champion.

V. FREE AGENCY

Registration. Individual players looking to play, but not having a team may sign up as a free agent. Small groups are also welcome. Free agents have a custom Roster Form they will need to fill out. If enough free agents sign up to make a team of their own, a Coach will be appointed and fees will need to be collected.

Acquisition. Free agents are eligible for acquisition by teams in their assigned division at any point during the season, up to the roster deadline, January, 15, 2018. Coaches must notify the league office by 2 p.m. on game days of an acquisition. Once a free agent has been acquired by a team, they become a member of that team for the remainder of the season and will be removed from the free agency list. They are thereafter ineligible to be acquired by another team in that particular league. Free agents are added to teams strictly on a first-come first-served basis.

To acquire a free agent, coaches must:

1. Contact Recreation and Parks Department to obtain information for available Free Agents.
2. Contact available free agents on the list.
3. When one is found and is willing to play, Coach must notify League Office by 2 p.m. on game day of the acquisition.

VI. LEAGUE RULES

- A.** TSSAA rules will govern play. Exception: City rules will supersede TSSAA rules.
- B.** Games will be played between 6p and 9:30p.
- C.** Games will consist of four ten-minute quarters (running time) with a two-minute half time. Clock will only be stopped for timeouts and during the last 2 minutes of the game if there is less than a 10-point lead.
- D.** Overtime periods will be 2-minutes.
- E.** Rosters are due at the Scorekeeper's table 10 minutes prior to the scheduled start of a game. League games will start on time unless late running games force a delay. A five (5) minute grace period will be allowed for the first game of the day.
- F.** A team may start the game with 4 players.

- G. Players/fans are not allowed to sit at Scorekeeper's table. Scorekeepers will be instructed to stop the game until any confusion or distraction occurring at the scorekeeper's table is eliminated. Persistent disturbance at the scorekeeper's table will result in a forfeit.
- H. Players must check in at scorekeeper's table before entering game.
- I. No refunds will be given once a team commitment has been made.
- J. Coaches are responsible for his or her players and bench. Only players on the roster will be allowed to sit on team benches.
- K. Players will not be permitted to play if undergarments are blatantly exposed.
- L. Absolutely no jewelry, watches or head coverings (except headbands) will be allowed.
- M. Although dunking is allowed, any player hanging on the rim will receive a technical foul – unless to prevent injury to another player or self.

VII. GAME RULES

- A. **Timeouts.** Teams will receive two full timeouts per half. During Overtime periods, teams will start with one full timeout.
- B. **Press.** Full court press is allowed unless the team holds a 20-point lead. The first violation is a verbal warning. The second violation will result in a one shot technical foul. (*This technical is not counted as an unsportsmanlike conduct foul*).
- C. **Delay of game.** Due to the running clock, players are expected to make every effort to keep play going. Players will receive a technical foul for intentional delay of game.

VIII. UNSPORTSMANLIKE CONDUCT – TECHNICAL FOULS & SUSPENSIONS

- A. **Player Technical Foul.** A single flagrant technical foul or the second technical foul charged to a player will result in the player being ejected from the remainder of the current game plus the next scheduled game.
- B. **Team Technical Fouls.** The third technical foul assigned to a team for unsportsmanlike conduct will result in the disqualification of the team and forfeiture of the game.
- C. The Department reserves the right to move to a zero tolerance policy at any point during the course of a season if warranted by recurring inappropriate behavior within the league.
- D. Players, managers, coaches, etc., who are guilty of unsportsmanlike conduct will incur the following:
 - i. Ejection from the remainder of the current game plus the next scheduled game.
 - ii. A second ejection during the season will result in an automatic suspension of four (4) games up to a maximum of 12 months' suspension.
 - iii. Game suspensions will carry over from one season to the next, if necessary.
 - iv. Any participant ejected must leave the premises within 5 minutes. The premises includes the general area: building and parking lot.
 - v. Failure to leave will result in that person's team forfeiting the game.
 - vi. Any person receiving a suspension has the right to appeal, in writing, within a forty-eight (48) hour period. Appeals are to be directed to the athletic office with the Department.
 - vii. Cursing or any type of profanity will not be permitted at any time.
 - viii. Any verbal or physical abuse of an official or player is an automatic year suspension from all Department facilities, including the Civic Center, Library, Municipal Pool, Scarboro Community Center and all City Parks.

IX. UNIFORMS

Teams are encouraged to conform to the TSSAA rule on uniforms; however, league requirements will be:

- a. Team jerseys must be worn with non-duplicated, one or two digit numbers preferably using only numerals 0-5. No two players may wear the same number during games.
- b. If a team does not have jerseys, the same color shirts with non-duplicated numbers must be worn.
- c. In the event teams are wearing the same color, the team without uniform/printed jerseys will be required to wear the Department provided vests. If both teams have uniform jerseys, a coin toss will determine who wears the Department vests.
- d. Clothing with inappropriate language/graphics will not be allowed. (See Department Dress Code)
- e. All players must wear non-marking athletic shoes.

Penalty

Teams have until the fourth game to adhere to uniform specifications. During the fourth game, if any player is without a matching jersey or shirt with a number, that player will not be allowed to play until he or she is able to conform to the league standards. Note: As long as shirts are close in color, the player will be allowed to play. Numbers created by tape is acceptable.

X. PROTESTS

- A. When making a protest, you must notify the referee and official scorekeeper before the start of the clock. A written protest will be submitted to the Athletic Office of the Department by 5:00 p.m. of the next working day after a protested game. A \$25 protest fee must accompany the written protest. No protest money will be necessary in tournament play.
- B. For regular season games, the Department will make a decision in writing within five business days after receiving a protest.
- C. In all tournaments sponsored by the Department, the protest must be resolved prior to the start of the clock.
- D. The only type of protest that may be filed is a rule interpretation. REFEREE'S JUDGMENT DECISION CANNOT BE PROTESTED.
- E. The Athletics Department will handle all requests.

XI. FORFEITS

- A. **Causes.** In the event teams are unable to get enough players to the court at scheduled game time, the opposing team will win by forfeit. In addition, other forfeits may occur if a(n)
 - i. ejected player refuses to leave the property within five (5) minutes.
 - ii. team is found to be playing with an ineligible player after game play has begun. The offending player AND the Coach of the offending team will be ejected and suspended for one week from all play in leagues and tournaments organized by the Department.
- B. **Forfeit Penalty.** If the Coach is aware prior to game time that he or she may not have enough, the Department requests notification either by e-mail or phone, so that the other team may be notified. In the event there is a forfeit, the game score will be 60-0 (Men's) / 40-0 (Women's) with no prior notice or 60-30 (Men's) / 40-20 (Women's) if the Coach informs the Department within 24-hours of the forfeiture or 60-15 (Men's) / 40-10 (Women's) if the Department is notified within 8 hours of game time.
- C. **Tournament Stipulation.** Any team that forfeits three (3) games during the season will not be invited to participate in the League tournament. Unlike previous seasons, games forfeited on make-up dates WILL count against teams in regard to tournament participation. This will NOT include games postponed AFTER game 7. The Department will provide plenty of notice for postponed games where applicable.

XII. TOURNAMENT

- A. Seeding.** Tournament seeding will be determined by win-loss record and the bracket will be determined by the number of teams. Single elimination format. In the event of a tie, seed will be determined by:
- i. Two teams**
 1. Head-to-head record
 2. Head-to-head score
 3. Total score for season
 - ii. Three or more teams**
 1. Head-to-head record (amongst all tied teams)
 2. Head-to-head score (amongst all tied teams)
 3. Total score for season
- B. Sponsorship.** To help keep costs low for our players, the Athletics Department will seek sponsorships for the City Tournament. We hope that you will thank them with your patronage.

City of Oak Ridge Recreation & Parks
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Office Hours:
9am – 5pm M-F

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