



CITY OF OAK RIDGE

RECREATION AND PARKS

Adult Softball League Rules

Spring 2018

I. TEAM ROSTERS

- A. Rosters are limited to 25 members per team.
- B. In order to be eligible for a game, new players must submit the roster/medical release form by 2:00 p.m. on game day. Players turning a waiver in later than 2pm will not be allowed to play for that night's game.

Roster Deadline: May 7, 2018. No roster changes will be allowed after this date.

II. RELEASE FORMS

Everyone who participates in league play, including non-playing managers must sign an Oak Ridge Recreation and Parks Roster and Medical Release Form before he or she participates. These forms serve as a notice of potential injury and as a hold harmless form. The hold harmless agreement releases the Department and any other person connected with league play of any responsibility in case of an accident. These forms are available on the Department's website or at the Civic Center. Players may also sign the online form that is given to Coaches upon team registration.

III. ELIGIBILITY

Coaches of teams are responsible for the eligibility of his or her players and will be held accountable by the Department to furnish proof of eligibility, upon request. To be eligible, players must:

- a) be 18 years of age.
 - b) be on the official roster.
 - c) be able to verify identity.
1. All players utilized by a team are required to produce photo identity verification. If a player refuses to show his or her I.D., the game can be protested and if upheld, will be declared a forfeit. If the issues can be resolved on the field, the umpires should attempt to do so. If the issue is not resolved, a protest must be filed and normal review followed.
 2. In the event a protest is filed, the player in question must sign the official game sheet.

IV. UNIFORMS (Enforced April 23)

- a) Uniforms are encouraged to have 6" numbers.
- b) No two players may wear the same number during a game.
- c) It is encouraged that players conform to the ASA rule on uniforms; however, the league requirements will be:
 1. Team jerseys must be worn with unduplicated numbers.
 2. If a team does not have jerseys, the same color (or close to the same shade) must be worn.
 3. Legal numbers will be of no more than two digits. Symbols are not allowed.
 4. Two players may have no numbers per game, but he or she must check in at the scorekeeper's booth. The first will be listed as 0 and the second will be marked as 00 on the official scoresheet. These players MUST still wear the same colored shirt as the rest of the team.
 5. Clothing may not display profane or sexually explicit language or graphics.

Players unable to conform to the uniform policy after the April 23rd deadline will not be allowed to take the field until he or she is able to do so. If a player is unable to play due to the uniform policy and it drops the team below nine, the team will have to forfeit.

SHOES

Absolutely no metal cleats or hard plastic, screw-on cleats will be allowed. Players must wear molded sole shoes, tennis shoes, or softball shoes. Absolutely no bare feet.

V. LEAGUE RULES

Leagues will be governed by the playing rules of the 2018 USA /ASA Softball guide. Exception: Local league rules will supersede USA/ASA rules. (www.usasoftball.org)

- A. **Pre-Game.** No infield or pepper will be permitted before any game. No one is to be on the fields after they have been floated and/or lined for the games that day.
- B. Game time is forfeit time. The first game of the day only will be given a 10 minute grace period before a forfeit is called. The game clock will run during the grace period. The game must start on time if each team has at least 9 players. A 10th player may be added at any time during the game. An 11th player cannot be added once a game has started. If a 10th player is not added, there will be an automatic out recorded in that batting slot.
- C. A written, legible line-up must be given to the scorekeeper 5 minutes prior to game time. Names of additional players must also be submitted at this time. Changes in the line-up are permitted until game time. A player is considered officially in the game if his or her name is on the scoresheet at game time.
- D. The official clock will begin at scheduled game time. If the preceding game forces a delay, the game clock will begin once the home team takes the field for the first time.
- E. All teams are expected to be on the field at their appointed game time or a forfeit will be called. Loitering in the parking lot at game time will be cause for a forfeit.
- F. **Equipment.** The home team is responsible for supplying one new optic yellow 12" (11" in Women's Division), top grade, stamped .52 core, 300 compression ball. The visitors must supply a good used .52 core/300 compression ball. Both teams will hit the same ball. If a team hits a ball out of play and it does not come back in or is ruled unplayable by the umpire, it is that team's responsibility to throw in another playable ball which conforms to standards listed above.
- G. USA/ASA slowpitch softball stamped bats not appearing on the illegal bat list are approved for league play. All bats on the USA/ASA non-approved list are prohibited. Any player found attempting to use an illegal bat will be ejected from the current game as well as the next scheduled game for unsportsmanlike conduct. (See: City rules 8.A)
- H. **Game play.** No more than two coaches allowed on the field while his or her team is batting. Players not currently in the game must remain in the out of play areas.
- I. Only managers/coaches and players whose names are on the official roster are to be on the field at any time during or after a game. Anyone who is not on the roster and is on the field can cause your team to forfeit.
- J. Adults that have not signed an official roster/waiver form will not be allowed in dugouts.
- K. Games will be scheduled sixty (60) minutes apart. No new inning will begin after seven innings or sixty minutes of play (whichever comes first) unless the game is tied.
- L. A new inning begins once the final out of the previous inning has been made.
- M. All leagues will be playing with a starting one and one (ball/strike) count with one foul.
- N. In the first inning, pitchers will be allowed five (5) warm-up pitches. After the 1st inning, the pitcher will be allowed one (1) warm-up pitch. Any time a team changes pitchers, he or she will be allowed five (5) warm-up pitches.
- O. **Base running.** Batter-Runners attempting to beat out a throw at first must touch the secondary (orange) bag. If the batter-runner uses the main (white) bag, he or she will be called out. All other

scenarios, the runner may tag the main bag. When tagging up on a fly ball or returning to first base, the runner must use the main bag.

- P. **Stealing.** Although USA/ASA Softball allows base stealing, there will be no base stealing for the 2018 Spring season. This will be re-evaluated for future Men's League seasons.
- Q. **Courtesy runners.** In men's and women's league play, a team may use only one courtesy runner per inning.
- R. **Run rule.** The game will be called if a team is ahead by twenty (20) runs at the end of the 3rd inning, fifteen (15) runs after the 4th inning or ten (10) runs after the 5th and beyond. This rule includes tournament play.
- S. **Home Run Rule.** All leagues will be allowed five (5) homeruns (over the fence) per game. All homeruns over five will be counted as an out.
- T. **Shorthanded rule.** If a team begins play with the required number of players as listed (10), that team may continue a game with one less player than is currently in the lineup whenever a player leaves the game for any reason other than ejection. There will be an out for each missing player in the batting order.
 - a) If a team does not have a substitute for an ejected player, the game is a forfeit.
 - b) Under no circumstances will a team be allowed to bat less than nine.
- U. **Injuries.** If an official believes an injury has occurred requiring medical attention, play will be stopped immediately. Before resuming the game, runners will be placed at the officials' discretion on base where they would likely have advanced should play have continued.
- V. **Extra innings.** New for the 2018 season, we will be using the International Tie-Break Rule. If the game is tied at the end of one hour or after seven innings (whichever comes first), the last batter of the previous inning will take 2nd base to start the new inning. This process will be used during every extra inning until a winner has been determined.

VI. SUPPLEMENT FOR CO-ED LEAGUE

- A. There will be no switching of infield and outfield positions during an inning, with the exception of the pitcher (affecting only two players). Outfielders must stay in the grass and infielders must stay in the dirt throughout the inning. Note: This includes teams playing with only 9 players.
- B. If an additional hitter is used, there must be one man and one woman. The team can then bat twelve (12) players. Additional hitters may not be added to the line-up after the game has started.
- C. Batting order must alternate sexes. If a man is walked, the woman who follows will have the choice to walk or hit, regardless of the number of outs.
- D. One male and one female courtesy runner may be used per inning. The courtesy runner must be of the same gender as the player coming off the field.

VII. TOURNAMENT

- A. **Seeding.** Tournament seeding will be determined by win-loss record and the bracket will be determined by the number of teams. Single elimination format. In the event of a tie, seed will be determined by:
 - a) **Two teams**
 - 1. Head-to-head record
 - 2. Head-to-head score
 - 3. Total score for season
 - b) **Three or more teams**
 - 1. Head-to-head record (amongst all tied teams)
 - 2. Head-to-head score (amongst all tied teams)
 - 3. Total score for season
- B. All tournament games, including the championship game, will include a one hour time limit.

VIII. FORFEITS

- A. Any team whose player(s) is found inside the ballparks, dugouts, and/or surrounding area with alcohol will forfeit the game. Any alcoholic containers (empty or full) found in a dugout will also be cause for a forfeit. **ALCOHOL IS NOT ALLOWED ON SCHOOL PROPERTY.**
- B. Failure of an ejected player to leave the premises within five (5) minutes (out of sight and sound) will result in his or her team forfeiting the game. The premises includes the general area: playing field, parking lot, bleachers, and a 100 ft. radius of the fences.
- C. A team must have nine (9) players to start a game. If a team of 9 eligible players cannot be fielded at the scheduled starting time, the team ready to play will win by forfeit. There will be only be a **TEN (10) minute** grace period for the first game of the day. Note: Game clock will run during grace period.
- D. Any team using an ineligible player will forfeit all games in which that player has played.
- E. Any team found to be playing with an illegal player after game play has begun will forfeit the game. The offending player will be suspended for one week per violation from all play in leagues and tournaments organized by the Oak Ridge Recreation and Parks Department.
- F. An official, scorekeeper or the opposing team's coach, manager or captain may request verification of the eligibility of a player. See Rule 3c.
- G. Any league team to forfeit three (3) games during the season (including makeup games) will not be allowed to participate in the league tournament.
- H. **Appeals.** Managers, coaches, and players may request an appeal of a judgment call made on the field. The request must be made before the next pitch and can be made to either umpire. This request is granted at the umpire's discretion, but umpires reserve the right to deny this request. If an appeal is granted, both umpires will discuss the call and make a final decision based on their meeting. The clock does not stop during an appeal conference between umpires. Umpires may uphold the call based on their conference, as an appeal doesn't automatically ensure a call reversal. The decision made as a result of the appeal are final, and additional discussion or argument will be considered unsportsmanlike conduct.

IX. SUSPENSIONS AND PROTESTS

A. SUSPENSIONS:

Players, managers, coaches, etc., who are guilty of unsportsmanlike conduct will incur the following penalties:

1. Ejection from remainder of the current game plus the next scheduled game. (Note: If an ejected participant is part of more than one league, his or her suspension will be served in the next scheduled game for THAT specific league.) This ejection includes the premises of the field, as well as the game itself. The ejected player will not be allowed on the premises for the next scheduled game. Severe and/or egregious offenses, repeat offenses, or non-game related incidents that occur on the facility premises may incur additional suspensions/punishments at the discretion of the Department.
2. The second ejection will be an automatic suspension of from four (4) games up to a maximum of one (1) calendar year.
3. Any participant ejected must leave the premises within 5 minutes and will not be allowed to return for the remainder of the calendar day or at any time during the next scheduled game. The premises include the general area: field, parking lot, bleachers, and 100 ft. radius of the fences.
4. Failure to leave will result in the ejected player's team forfeiting the game, and an automatic minimum two (2) week suspension from all City facilities and programs.
5. Any person receiving a suspension has the right to appeal, in writing, within a forty-eight (48) hour period. Appeals are to be directed to the athletic office of the Recreation and Parks Department.
6. Cursing or any type of profanity will not be permitted at any time.
7. Any verbal or physical abuse of an official, player, scorekeeper, or City employee will be an automatic one-year suspension.

8. First offense for fighting will be an automatic suspension for one calendar year.

B. PROTESTS:

1. When making a protest in a league game, you must notify the plate umpire and official scorekeeper before the next pitch. A written protest will be submitted to the Athletics Office of the Recreation and Parks Department by 5:00 PM of the next business day after a protested game. A \$25 protest fee must accompany the written protest. No protest money will be necessary in tournament play.
2. In all tournaments sponsored by the Department, the protest must be resolved prior to the next pitch of the game.
3. The only type of protest that may be filed is a rule interpretation. A judgment call made by an official cannot be protested.
4. All protests will be handled by the Recreation and Parks Department.

X. RAIN-OUTS

In the event of bad weather, teams may call the Department Info Line at (865) 425-3453. Once a final decision has been made, the info line and our social media accounts @ORRecSports will be updated by 4 pm. If rain occurs after 5:00 PM, report to the field where the umpire will make the decision. It is each team's responsibility to make sure the umpire officially calls the game before leaving the park. When games are called because of inclement weather, the fields will be closed and unavailable for practice. Teams who do not comply with this policy could lose practice privileges for the remainder of the season.

XI. SCHEDULING

Games will be scheduled at the discretion of the Recreation and Parks Department. NO games will be rescheduled due to individual team conflicts. The only games that will be rescheduled will be those cancelled due to weather, field conditions and City scheduling conflicts as determined by the Department. If significant weather postponements or other extreme scheduling conflicts arise, the Department may schedule league games on non-traditional days in order to complete league play. If such scheduling issues arise, the league supervisor will give as much advanced notice as possible as to the non-traditional reschedule.

Although softball is a non-contact sport, participants are warned that the possibility for injury does exist.

2018 Spring Softball Rules
Updated: March 7, 2018

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Official League Website:
<http://orrecparks.oakridgetn.gov/athletics/softball>

